Training Games Team Building Puzzles

This program contains (30) jigsaw puzzles with great graphics, and popular team building quotes. These puzzles can be used as team exercises and reinforce team building concepts. We think you’ll find the program easy to use, engaging and fun.

Program Installation

Upon receiving the Team Building Puzzle application from TGI, you will want to save the file to your computer. Once placed on your computer you can simply click on the file to begin the Installation process.

The game will be automatically installed in the C:/Program Files/Training Games directory on your computer and a shortcut icon will also be placed on your desktop, however, you may choose to place the application in a different directory on your computer. To do this, use the “Browse” button to navigate to a directory of your choice when the “Choose Destination Location” screen appears during the installation process.

In any event you can always access our programs after the installation program has run by clicking the “Start Button,” then selecting the “All Programs” Folder, and finally the “Training Games” folder on your computer.

Where and when to use these puzzles

There are many different ways to use the Team Building Puzzles. Prior to, or as a follow up to a training program, each of the (30) separate puzzle EXE files can be placed on your company’s server or website and then e-mailed (as a link) to your employees. They will enjoy doing the puzzle as well as receiving the reinforcing team building message upon its completion. The puzzles can also be shared and played in a computer training lab room or with an LCD projector within a typical training classroom. We’ve developed rules for several team building games below. We of course, encourage you to “get creative” in finding other interactive and fun uses of these Team Building Puzzles from Training Games Inc.

How the puzzle works

When you click on any of the (30) exe files the TGI puzzle application launches, and builds the puzzles as pictured below. Simply click and drag the puzzle pieces into place to build the puzzle. When puzzle pieces fit together they will click into place. There are also some other great features in this application. A thumbnail of the completed puzzle can be expanded for easy viewing, minimized or turned off if necessary. Keep in mind that if you exit the application, the puzzle will reset and your puzzle building progress will be lost.
Suggested Games

Points and Pieces (A Classroom Team Building Game)

Each puzzle has 48 puzzle pieces. In order to prepare to play this game the facilitator should first place the border pieces of the puzzle together with the remaining pieces around the outside edge of the puzzle. Alternatively, for a longer version, the facilitator could place just two of the border pieces together to start a game. The computer screen should be connected to an LCD projector and the puzzle shown on screen, much the same way as a PowerPoint presentation would be presented. Appoint one or two people to act as referee, time and score keeper. (This can of course, include the game facilitator).

Now divide your class into teams of 4 -6 players. Have the teams select a team name, and create a simple scoreboard using a flip chart. Each team is invited to appoint one player per turn to operate the computer mouse. **The team appointed mouse operator must await instruction from their team members in regard to piece selection and placement. They are prohibited from simply placing pieces on their own.** Points are not awarded if the game referee determines that this rule has been violated. Teams will rotate turns (ensure all teams receive an equal number of turns). The object of each turn is to find and successfully place one, two or three (your choice) of the missing pieces into the puzzle per turn. Allow each team no longer than **15 or 20 seconds (your choice or adjust if needed)** to place each piece. In addition, once a piece is selected (clicked on), it must be successfully placed. If the team...
selects a piece without successfully placing it in the puzzle, they do not receive the **ONE** point for the piece. In essence, the successful team must work together and choose their piece carefully, than together as a team, instruct their appointed mouse operator exactly where the piece fits into the puzzle. **Pointing and hand gestures are strictly prohibited; instructions from the team members must be entirely verbal.**

Again, when a piece is successfully placed, the team is awarded one point. The scorekeeper records each team score. The next team rotates up to the puzzle, selects a member mouse operator (It can be a different person each turn), and attempts to place their puzzle piece/s. The game ends when all puzzle pieces are placed or the available game time expires.

**Alternative play rules:**

1. Communication becomes much more difficult if the mouse operator is not allowed to look at the screen. Have the operator turn their back to the screen as the team guides them towards successfully placing their puzzle piece. You may need in this case, to increase the amount of time for a team to place each piece to one minute.

2. Award an extra 5 points for the first team that successfully comes up with the completed team building quote. The team must have the quote written on a piece of paper exactly as it appears in the puzzle. **Note:** you will need to turn the thumbnail picture off at the beginning of the game.

Finally after the puzzle has been put together ask the teams to discuss the meaning of the quote. Attempt, when possible, to relate the team’s puzzle building effort to the quote itself. Ask the team about how hard it was communicating directions to the mouse operator, and how this relates to the difficulty people have precisely understanding one another. **Note of caution:** Exiting the game will reset (disconnect and scatter) the puzzle pieces.
The Great Puzzle Race (Computer Lab Team Building Game)

Everyone likes a heated competition. If you have the ability to work with several computers or within a computer lab you’ll love this team building game. To begin, select one of the (30) team building puzzles in this application. Load the same puzzle on each computer. Remember to shorten the duration of the game; you might consider pre-building the border of the puzzle. Appoint a time keeper/referee.

Divide into teams (A team for each available computer station). Have each team appoint a mouse operator, or ask teams to rotate operators during the game. The object of course, is to finish the puzzle in as short a time as possible. The first team to finish the puzzle wins! Again, teams are instructed to give only verbal commands to the operator versus pointing at the screen.

Teams may deploy different strategies such as first sorting pieces, shapes, colors, pieces with words etc. They may also appoint one individual to instruct the mouse operator, while other team members search for possible puzzle fits.

Alternative play rules:

1. Communication becomes much more difficult if the mouse operator is not allowed to look at the screen. Have the operator turn their back to the screen as the team guides them towards successfully placing their puzzle piece.
2. Award an extra 5 points for the team that successfully comes up with the completed team building quote. The team must have the quote written on a piece of paper exactly as it appears in the puzzle.
3. Use a different puzzle for each team (Each puzzle is divided into 48 pieces).
4. Set a time limit for playing from 15 to 30 minutes. When the time limit has expired; the team with the most pieces in place wins.

**A Puzzling E-Mail (Individual Player Team Building Game)**

Once you have installed this application on your computer you’ll see (30) separate .exe team builder puzzles ready for you to use in the C:\Program Files\Training Games directory. These files may of course be placed on your company server or website, and sent as an e-mail link to trainees prior to or following a training session. This is a fun and creative way to send a team building message to your attendees. Instruct your e-mail recipients to click on the link and RUN the file. This will automatically launch the application and they are ready to play. Ask that they send the text of team building quote back to you once they have completed the puzzle.

That’s all there is. Use our rules or come up with your own. If you do create a fun game, please share the rules with us.

Now you’ve got another great tool to add to your training arsenal, guaranteed to make your program efforts fun, engaging and participative. Thank you for purchasing this product from www.training-games.com. Contact Gary Trotta at gary@training-games.com or (602) 750-7223 with ANY questions or concerns.